



BNCC Snowflake Showdown – Tournament Rules

Matches: Pool Play matches will be 2 sets to 25, with no cap. Playoff matches will be best 2/3 sets to 25 with a deciding game if necessary to 15, with no cap.

Work teams (pool play): each work team must supply at least 5 workers, including a down-official, a score keeper, a libero-tracker / score flipper, and two line-judges. A team coach must be near the scorer's table when their team is working. Work teams will be docked one point for every minute they are late. If they are more than 25 minutes late, they will forfeit their entire next match.

Work teams (playoffs): Teams that lose in the playoffs will have to immediately work on the court they just played unless otherwise noted. Work teams in the playoffs may find a replacement work team so that they can travel home **ONLY if approved by the tournament director**. Failure to work a playoff game will result in additional charges to enter future BNCC / NFVB tournaments.

Warm-ups: For a team's first match of the day, 2-4-4 (2 minutes shared court time for ball handling, 4 minutes for the serving team, and 4 minutes for the receiving team). For the rest of the matches (including playoffs), there will be a 1-3-3 format.

Best 3rd Place Team: To determine the order of 3rd place finishers when advancing to playoffs the team with the best set record in pool play will be the Best 3rd Place Team. The team with the worst set record will be the 3rd best 3rd place team. In the case of a tie between two teams that could get knocked out of gold medal contention, a one set match to 15 points will be played. Three way ties will follow procedure stated below.

Tie Breakers: **If a tie exists advancing into non-gold medal contention**, no playoff games will be played. These ties will be broken by head-to-head win/loss record, then head to head point differential, then overall pool play point differential, then coin toss. **If a 2-way tie** exists for teams heading into gold medal round contention, ties will be broken by a one set match to 15 points. Work team will be the highest finisher in the pool not involved in the match. **In the event of a 3-way tie:** There will be two tie-breaking games. The team with the highest pool play point differential will assume the highest seed. They will work as the other two teams play a 15 point game (starting at zero), no cap. The losing team will work the remaining 15-point game. In the event of identical point differential to identify the higher seed, there will be a coin flip to make that determination. The team whose coach traveled the least to get to the tournament will call the coin toss.

Protests: All protests will be settled during that point in the match. A protest may not occur after the next point has begun. Protests will be handled by the tournament director (or designee) and the head official (or designee). A protest cannot be made on a judgment call.

Facility Information & Rules: BNCC

- The doors will open for teams to enter at 7am
- Only water & sports drinks are permitted in the playing area
- **NO COOLERS OR OUTSIDE FOOD ALLOWED in the BNCC**
- ALL PLAYERS BAGS, BACKPACKS, ETC. SHOULD BE STORED ON THE SHELVES ON THE BALCONY. PLEASE DO NOT PUT BAGS ON THE COURTS OR THE TABLES.
- Absolutely **NO** alcoholic beverages are permitted in or around this facility
- Absolutely **NO** smoking in this facility
- NFVB is not responsible for lost items – participants & spectators leave their property unattended at their own risk
- There will be a concession stand at the BNCC and the *COURTSIDE Pro Shop* will be open.
- There will be a lost & found area at the concession stand of the BNCC
- Please help us keep this facility clean – pick up after yourself!
- Directions to the BNCC can be found here: <http://www.bnccsports.com/events/VISITORS%20INFORMATION/>